



Pitch Count Volunteer Guide

Purpose of Pitch Count

To protect young pitchers' arms and ensure fair play, Little League rules limit how many pitches a player can throw per game/day and dictate required rest periods.

Your Responsibilities

As the pitch count volunteer, you are responsible for:

- Collect a roster complete with first name, last name, Little League Age and jersey number from each team.
 - Accurately recording **each pitch thrown** by each pitcher.
 - Notifying the umpire and/or coach when a pitcher nears the **maximum pitch limit**.
 - Submission of the pitch count sheet with all information regarding player name and LL age, to the tournament director or scorer **after the game**.
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What Counts as a Pitch?

Count:

- Every pitch thrown to a batter (balls, strikes, foul balls.)
- A pitch that results in a hit, walk, or hit batter.
- Pitches during an at-bat even if the batter is later called out for base-running.

Do **NOT** count:

- Warm-up pitches between innings.
- Pickoff attempts by pitcher or throws to bases.
- Pitches after the umpire calls "Time" or in a dead-ball situation.

PITCHING - Away Team		Team Name: _____	
Pitcher Name	Age	Pitches	<u>Days</u> Rest Required
Smith, Joe	9	43	2 days

Pitch Count Limits

The following pitch count rules will be used as stated by Little League International:

- League age 9 can pitch a maximum of 75 pitches per day.
 - League age 8 can pitch a maximum of 50 pitches per day.
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Rest Rules (Mandatory Days Rest)

Pitches Thrown in a Day	Rest Required
1–20	0 days
21–35	1 day
36–50	2 days
51–65	3 days
66–75	4 days

Post-Game

1. Total the pitch count for each pitcher.
 2. Record pitch totals and rest requirements.
 3. Collect signatures from BOTH teams' coaches and have them take a photo for their records.
 4. Submit both paper pitching logs (1 for each team) and the final score and pitching count document to the tournament director or designated official.
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If You're Unsure

Ask the **game director, umpire, or head coach**. Better to clarify than guess!